

GRAND MASTER IN NEMESIS DREADKNIGHT

Deadly Demise D3 Deep Strike Gate of Infinity

M8"

T9

SV2+

W13

LD6+

OC4

RW4+

210 PTS
Base 120x92mm Oval Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Fragstorm grenade launcherBLAST

RAD6

BS3+

S4

AP0

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Gatling psilencerPSYCHICSUSTAINED HITS 1

RAD24"

BS12

S3+

AP6

D0

D1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Heavy incineratorIGNORES COVERTORRENT

RAD18"

BS2D6

SN/A

AP6

D-1

D1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Heavy psycannonIGNORES COVERPSYCHIC

RAD24"

BS6

S3+

AP10

D-2

D3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

SublimatorMELTA 4PSYCHICTWIN-LINKED

RAD18"

BS2

S3+

AP9

D-4

D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

4ANGRIFF

5NAHKAMPF

Dreadfists

RADMelee

AS6

WS2+

S6

AP-1

D1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Nemesis daemon greathammerPSYCHIC

RADMelee

AS5

WS3+

S14

AP-3

D6+1

VERWUNDET

2+T1-7

3+T8-13

4+T14

5+T15-27

6+T28+

Nemesis flailPSYCHIC

RADMelee

AS10

WS2+

S5

AP-1

D2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Nemesis maceANTI-CHARACTER 2+PRECISIONPSYCHIC

RADMelee

AS5

WS2+

S6

AP-3

D3

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Nemesis greatsword - strikePSYCHIC

RADMelee

AS5

WS2+

S10

AP-2

D6

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Nemesis greatsword - sweepPSYCHIC

RADMelee

AS10

WS2+

S5

AP-1

D1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Surge of Wrath (Psychic)

Each time this model makes a melee attack that targets a Monster or Vehicle unit, you can re-roll the Hit roll, you can re-roll the Wound roll and you can re-roll the Damage roll.

VERTEIDIGUNG

00IMMER / EINMALIG

Warrior Strategist

Once per battle round, one unit from your army with this ability can use it when its unit is targeted with a Stratagem. If it does, reduce the CP cost of that use of that Stratagem by 1CP.

GEGEN DIESE EINHEIT

W9 · RW 2+ · 4++ · 13 LP je Modell

WIRD VERWUNDET MIT

2+S18+	3+S10-17	4+S9	5+S5-8	6+S1-4
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

Damaged: 1-4 Wounds Remaining
While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Gate of Infinity If your Army Faction is Grey Knights, at the end of your opponent's Fight phase, you can select a number of units from your army that are on the battlefield (excluding u...

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

MELTA This ability always takes the form [MELTA X].

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Grand Master in Nemesis Dreadknight

Ausrüstung: Fragstorm grenade launcher, Gatling psilencer, Heavy incinerator, Heavy psycannon, Sublimator, Dreadfists, Nemesis daemon greathammer, Nemesis flail, Nemesis mace, ► Nemesis greatsword - strike, ► Nemesis greatsword - sweep

- This model can be equipped with 1x Fragstorm grenade launcher.
- This model can replace its Dreadfists with Nemesis mace, Nemesis flail, Nemesis daemon greathammer or Nemesis greatsword.
- This model can be equipped with up to 2 of: Sublimator, Gatling psilencer, Heavy incinerator, Heavy psycannon.